CPU-S





The **CPU-S** high pressure unit is an economical stationary cold water cleaner with almost unlimited user's possibilities. This simple-section compact unit is an industrial cleaning installation for professional and intensive use.

The engine/pump part is also protected by means of a stainless steel (SS) protection cover against splashing water and pollution. Due to the 'sanitary' surface mounting it is possible to install this equipment in the production unit itself, instead of in a technical space.

This unit can be mounted both against the wall and on the floor using mounting supports. This simple-section unit can be delivered in various models and the standard version is equipped for water supply temperature up to 40° C.

Other models on request.

EXCLUSIVE TECHNOLOGIES



Radial high-pressure pump



Motor with low speed



Flexible motor/pump coupling

PRODUCT SPECIFICATIONS

• Stainless steel cover for the engine/pump section

82 Subject to change



TECHNICAL SPECIFICATIONS

- Radial high pressure pump with 3 ceramic plungers and stainless steel valves -> fewer vibrations and less noise
- A brass/nickel-plated pump head → no corrosion
- Flexible engine/pump coupling → silent operation and protection of the electric motor
- Automatic start/stop system with shut-down-delay
- Soft starter

- Coarse particle filter
- Pressure gauge
- Electric cable

MODELS

HALL	/	\bigcirc	-	INPUT				ŽŽ,	i
Code	Description								
1.152.025	CPU-S 100/21	100	1260	40	4,0	3 x 400V	9	1020x635x445	97
1.152.030	CPU-S 100/30	100	1800	40	5,5	3 x 400V	11	1020x635x445	125
1.152.100	CPU-S 150/15	150	900	40	4,0	3 x 400V	8	1020x635x445	84
1.152.150	CPU-S 150/21	150	1260	40	5,5	3 x 400V	12	1020x635x445	102
1.152.300	CPU-S 200/15	200	900	40	5,5	3 x 400V	12	1020x635x445	100
1.152.400	CPU-S 200/21	200	1260	40	7,5	3 x 400V	-	1020x635x445	102

OPTIONAL EQUIPMENT

Code	Item description
1.252.010	Mounting support for floor and wall mounting (to order by two)
1.252.000	Supplement for Non-pressurised valve with start/stop-system via flow switch